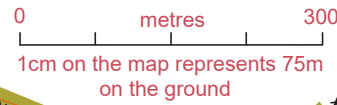


# Amberswood

FYW Amberswood		
FYW LONG	3.1 km	
		Start: Path crossing
1	A	Path crossing
2	K	Path Junction
3	M	Narrow Marsh, N. End
4	L	Path Junction
5	N	Bridge
6	O	Single Tree
7	Y	Path Junction
8	Q	Path crossing
9	X	Path Junction
10	W	Fence/Path crossing
11	V	Fence, W. End
12	U	Fence, N. Tip
13	T	Post
14	S	Single Tree
15	E	Seat
16	F	Path Junction
17	G	Narrow Marsh, S. End
18	H	Path Junction
Navigate 160 m to Finish		

scale 1:7500  
contour interval 5m  
magnetic north 2022



- Key to map symbols**
- contour
  - form line
  - earthbank, earthwall
  - small gully, pit
  - knolls: large, small
  - depressions: large, small
  - open land
  - rough open land
  - rough open with scattered trees
  - woodland: slow run
  - woodland: walk
  - impenetrable vegetation
  - settlement: out of bounds
  - building, ruin: large, small
  - hard standing
  - lake, pond
  - uncrossable marsh
  - marsh, seasonal marsh
  - narrow marsh
  - stream, source
  - ditch, footbridge
  - road, bridge
  - vehicle track
  - path
  - small path
  - indistinct path
  - high fence
  - fence, gate
  - ruined fence
  - hedge
  - prominent large tree, small tree or bush
  - boulder: large, small, cluster
  - seat, car wreck
  - telegraph/mosaic post
  - wooden sculpture/hide/man-hole cover



You must complete the course in numerical order.  
**Start at the TRIANGLE.**  
 When you are at the numbered circles, wait until it turns from red to green – it may take a few seconds.  
 When green, move onto the next number until you have reached the finish (the double circle).  
 When this turns green your course is complete



Orienteering in your local parks & countryside

