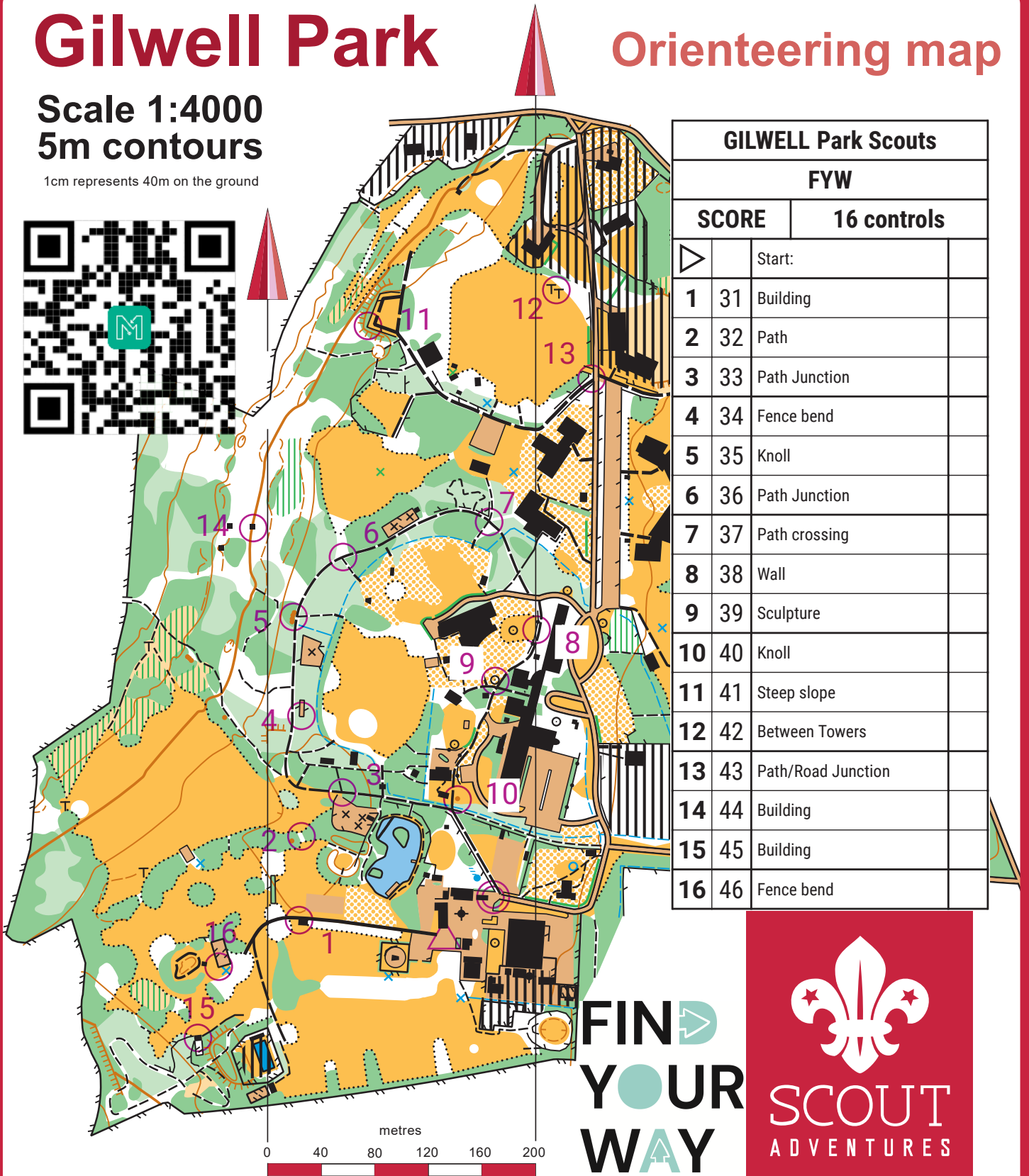


# Gilwell Park

# Orienteering map

Scale 1:4000  
5m contours

1cm represents 40m on the ground



GILWELL Park Scouts			
FYW			
SCORE		16 controls	
▷		Start:	
1	31	Building	
2	32	Path	
3	33	Path Junction	
4	34	Fence bend	
5	35	Knoll	
6	36	Path Junction	
7	37	Path crossing	
8	38	Wall	
9	39	Sculpture	
10	40	Knoll	
11	41	Steep slope	
12	42	Between Towers	
13	43	Path/Road Junction	
14	44	Building	
15	45	Building	
16	46	Fence bend	

FIN  
YOUR  
WAY



- Open land
- Rough open land
- Semi-open land
- Forest - run
- Forest - slow run
- Forest - walk
- Vegetation boundary
- Hardstanding/car parking
- Roads
- Track
- Footpath
- Small footpath
- High fence
- Low fence
- Gate
- Low wall
- Contours
- Depression
- Knolls: large; small
- Steep slope
- Buildings/canopies
- Sculpture/statue; mast
- Stump; major apparatus
- Totem pole/beacon/platform
- Pond; marsh
- Water tap; well
- Ditch; bridge
- Hedge
- Out of bounds - no access

Based on maps by Harveys MACmapping (1990) and Janet Biggs (2010). Re-surveyed and drawn using OCAD 11 in August 2017 by Tom Edelsten, minor updates 2023 by Josh Jenner. [www.theoutdoorclassroom.co](http://www.theoutdoorclassroom.co)  
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More information about orienteering can be obtained locally from: Havering & S Essex Orienteering Club, [orienteering-havoc.co.uk](http://orienteering-havoc.co.uk).

Note: Possession of this map does not imply a right of access for orienteering or for any other purpose. Permission must be obtained from the landowners. The representation of a track or path may not indicate a right of way.  
Grid reference of Camp Square is TQ 385962.