



Beckett Park Permanent Course

60 mins 20pts per control

10 points per minute late

Score	500 points	
▶	Start:	
1	Path, N. Edge	20
2	Building, NE. Corner (outside)	20
3	Single Tree	20
4	Single Tree	20
5	Path/Fence crossing, N. Side	20
6	Path Junction	20
7	Path bend	20
8	Path Junction	20
9	Path, NE. End	20
10	W. Path Junction	20
11	Fence, SE. Corner (outside)	20
12	Path Junction	20
13	Earth Wall, SW. Side	20
14	Fence, NW. Corner (outside)	20
15	Fence, SE. Corner (outside)	20
16	Path	20
17	SE. Path, W. Side	20
18	Re-entrant	20
19	SW. Path	20
20	Thicket, E. Side	20
21	Ruin, SW. Side	20
22	Path crossing	20
23	Fence, NE. Corner (outside)	20
24	Middle Fence, S. Part	20
25	Single Tree	20



Legend

- Road / Hardstanding
- Runnable grass
- Grass & scattered trees
- Rough open land
- Runnable Woodland
- Woodland - slow run
- Woodland - walk
- Undergrowth - slow run
- Undergrowth - walk
- Bush
- Individual Trees: large; small
- Rootstock
- Distinct Vegetation Boundary
- Contours
- Form lines
- Steep slope
- Knoll: Earthwall
- Paths: paved; unpaved
- Small path: Steps
- Indistinct path
- Building: Canopy
- Pillar: Floodlight
- Play & Sport equipment
- Fence - crossable
- Wall - crossable
- Marsh

Features which must not be crossed

- Out of Bounds: Flowerbeds
- Buildings
- Uncrossable Walls
- Uncrossable Fences
- Uncrossable Hedges
- Temporary Out of Bounds

Possession of this map does not imply right of access for orienteering or any other purpose.

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